

# **ROCK RAIDERS**

## Shooting Script

### **Part 1. Story Introduction**

*Fade up from black to:*

#### **01. Opening Montage.**

Over the following we see various shots linking in with the voice over...

##### **V/O STONE**

(wise old charismatic voice, slowly)

We worked hard in those days...You were straight out of Rock Raider college and within a week you were on your first mission. Except in my case, the first mission turned in to a frightening crisis. We found ourselves sucked through a wormhole in space and time, and hurled across the galaxy; to emerge again, where?

Our power was depleted. And so a major mission was instigated to mine more crystals, the source of our power.

*Dissolve to:*

#### **02. Deep Space.**

Shot of a large space cruiser just above the atmosphere of an alien planet... The cruiser is in silhouette from a distant sun, which is disappearing behind the planet. As the sun moves round the planet, a dark shadow falls across it.

##### **V/O STONE**

(wise old charismatic voice, slowly)

I remember the night when it happened as clear as a crystal. We were on watch duty that night and then Hill as always, had a bright idea.

#### **03. Great Cavern, Early Night.**

Shot of silent barren landscape in an immense cavern, streaks of light jet down from large cracks in the cavern roof, as the planet is immersed into night the jets of light move across the cavern, slowly fading out. As night falls the silence is broken by the sounds of hundreds of insects, although its now night parts of the cavern are still lit up by what looks like illumines plantations. In the foreground a small swarm of fireflies fly pass the camera lighting the scene as they go. There are small insects scurrying around the floor, suddenly all the insects scurry off and small rocks on the floor starts to vibrate like a slow heart beat. One of the fireflies hits the camera and falls to the ground, it struggles to get back to its feet. The camera is close to the floor. The firefly looks up in horror and just manages to escape before... A giant foot impacts on the floor in front of the camera creating a large foot print in the sand. The camera shakes from the impact. We can see the feet of a large looking Rock Monster staggering along. The camera tracks along with the feet not revealing any more of the creature.

##### **V/O STONE**

(wise old charismatic voice, slowly)

How were we to know they were to come that night...

*Dissolve to:*

#### **04. Rock Raiders Base, Night.**

Long shot looking over a quiet base which is lit by night-lights. In the foreground there are insects scurrying about in the night. In other areas of the cavern there are plants lit up by hundreds of small fireflies encircling them. A large menacing shadow falls across the floor its heading towards the base.

*Dissolve to:*

#### **05. A/B.**

Medium shot of the base filling the whole camera frame. The camera moves in onto three guards in a watch tower one is struggling to keep awake resting against a post, the other two are shivering, they are sat down on camp stools either side of the snoozing guard.

**HILL**

So anything going on? (Gazes around shading his eyes with his hand) No I thought not! (Ironic) And I expected to see herds of Rock Monsters just swarming over the plain towards us. But time is cheap in the Rock Raiders I suppose.

**STONE**

Hill, you've just got no discipline. What did you expect in the Raiders? Instant Promotion to drill master general, with an all expenses paid trip to the Bahamas?

**HILL**

No, just a little variety. See the world, not the inside of the world. Look it's freezing, lets go for a coffee.

**STONE**

Guard duty. Remember?

**HILL**

Oh come on, we'll be gone a minute, if that.

**STONE**

Orders are meant to be obeyed, you want to get your boy scout badge don't you?

**HILL**

(Playing up to him) Well certainly I do! But come on, it's only for a minute, we can bring it out here.

**STONE**

(After some consideration) Oh, OK, if it'll shut you up. Lets go.

**HILL**

(Mock Childishly) Oh goody goody goody!!

They leave Cook Still asleep on the post.

*Cut to:*

**06. A/B.**

From Rock Monsters POV approaching base. Large menacing shadows grow up the wall of the base as they get closer..

*Cut to:*

**07. A/B.**

Close up of large prints in the sand with large shadows moving across them.

*Cut to:*

**08. A/B.**

CU of Guard who slowly wakes up from the sound of banging as the Rock Monsters scale the metal wall. He looks in terror, as a huge fist from above knocks him on the head. The guard collapses back against the post and slides to the floor.

*Cut to:*

**09. A/B.**

Rock Raiders POV Blurred shot of rock monsters looking over at Rock Raider.

*Cut to:*

**10. A/B.**

Rock Monsters POV Shot of Rock Raider cross-eyed lying on his back.

**11. A/B.**

Camera pans along some barracks, through the windows in silhouette we can see some Rock Raiders playing cards there are also Rock Raiders asleep in bunks. As we pan pass the next window we can see the two guards making a hot drink. We see Stone flick peanuts in to the air and attempt to catch them in his mouth. He misses and they bounce into his drink.

(Following dialogue faintly O/S...)

**STONE**

...Well, I guess your right THIS time!

**HILL**

I'm always RIGHT!

**STONE**

I hope you are! Cos if the Sergeant ever finds out...

The camera pulls out and we see the shadows of several Rock Monsters sneaking past the barracks. The Rock Raiders inside the barracks are oblivious to what is going on outside.

*Cut to:*

**12. A/B.**

Several shots of Rock Monster shadows removing power crystals from buildings and vehicles. Close-up shots of hands removing the crystals, one of the crystals is brighter and slightly bigger than all the others. When they remove it lights across the base flicker and die out.

*Cut to:*

**13. A/B.**

Close up on the barracks door, It opens, Stone steps out backwards.

**HILL**

Your totally paranoid, what could possibly happen in....

Hills jaw drops open as he looks out the door, Stone spins round and looks, the camera moves in onto an extreme close-up of stone, his expression turns to one of extreme panic.

**STONE**

AAAARRRRGGGHHH...

*Cut to:*

**14. A/B.**

The camera is looking from Stones POV, there are parts of vehicles scattered all over the place and there is a used power crystal still spinning at his feet, a wheel rolls past. The camera pulls out over the base, which looks in total chaos; lights are flickering as the power runs low.

*Cut to:*

**15. A/B.**

Close up of the two Rock Raiders, Hill is looking around and Stone is still standing there screaming in panic.

**STONE**

...AAAARRRRGGGHHH!!!

**HILL**

Now wait a minute...er... this isn't as bad as it looks...we can fix this...

(Panning shots of the general devastation around him.)

It's just a matter of getting the right bits and putting them in the right place.....do we have any glue?

**STONE**

(Having a panic attack)

AAArh AAArrh Aargg (Suddenly comes to his senses) the alarm, where's the alarm?

**HILL**

Now don't be hasty, nobody needs to know, we just get all this stuff and er hide it!

A Rock Monster shadow falls across them and there is a huge Roar! They both freeze for a second looking into the camera before darting off in opposite directions leaving the frame, they then come running back and collide together. They pick each other off the floor and both run off frame towards the camera.

*Cut to:*

**16. A/B.**

Medium shot of an old style windup siren. The two Rock Raiders run in to shot, they both grab hold of the large handle and start to wind it round. The sound of a siren starts to hum, It gets louder as the two Rock Raiders spin the wheel faster, They spin the handle faster and faster, and then suddenly they both get caught up and spin round out of control. They both get flung from the siren and land on the ground with a bump.

**STONE**

There's gotta be an easier way to make a living. (He lies stunned for a moment, then continues groggily) I'm going to bed.

They get to their feet and wobble round, then Stone runs off and Hill runs after him.

**HILL**

Hey...er...Stone, your not going to report this are you? I mean, it was nothing, really. Just a blip (His voice fades as he runs off)

*Dissolve to:*

**17. EXT. Rock Raiders Base, Early Morning.**

Long shot of base. As the sun rises streaks of light shine through the cracks in the cavern roof. In the foreground a few insects crawl under some rocks for cover, on top of the rock is one of the fireflies sunbathing himself. The winds starts to blow, suddenly several bits of debris blow past, one of them flattening the firefly. He gets back to his feet and shakes his arm in the general direction the debris blew. A head pops up from under the rock.

**SMOKE**

Hey Flint! I told you to hide under this rock!

**FLINT**

ARRGGH! CRUMBLING CACTUSES!

We hear a giggle come from beneath the rock.

*Cut to:*

**18. Rock Raiders Base, Early Morning.**

Rock Raiders are installing new power crystals in vehicles across the base. The camera pans across the base and stops on a very secure looking shed. A Rock Raider comes along and opens the heavy steel door, the camera closes in on to the Rock Raider. From his POV we see the room is filled with other Raiders who are guarding the last remaining crystal supply. They are sitting around reading Lego comic, talking, and playing tidally-winks. On his arrival they all suddenly look accusingly at him.

**ROCK RAIDER**

Hey guys its only me!

**GUARD**

Sorry, we've been posted here to guard the remaining power crystal supply!

**ROCK RAIDER**

Well is there a spare one for Jets search chopper?

**GUARD**

Erm! ...Here you go!

A crystal flies out of the store and the Rock Raider catches it.

**ROCK RAIDER**

Thanks!

The camera pans along with the Rock Raider as he walks off, in the background we can see the Captain. The camera stops panning and focuses on the Captain who is standing over the geologist studying a large footprint, which has been left in the soft sand.

**CAPTAIN**

For them to break in to the base like that, they're getting more confident. The sooner we're off this planet the better.

**GEOLOGIST**

Tell me about it!

**CAPTAIN**

You know, they're just like T Rex prints, I used to hunt them in the Jurassic Sector.

**GEOLOGIST**

Well Captain, you might say they're more dangerous than a T Rex, after all, how do you stop something made of rock doing just about anything it wants to?

We see the geologist bend down over the print and pick up a small piece of rock in a pair of tweezers. He takes out a magnifying glass and examines it. We see his face distorted by the lens.

**CAPTAIN**

What's that?

**GEOLOGIST**

I think it might be part of one of them. A claw maybe. I'll take it back to the lab for analysis.  
(We see him take out a plastic bag from his pouch, put the sample in, swing it around to screw it tight, and then place it back in pouch.

**CAPTAIN**

So, what do you think? Monsters got our super crystal? You know as well as I do, if we don't get it back we're stuck on this planet for good.

**GEOLOGIST**

Well lets put it this way, I think a big lump of rock just ran off with your big lump of rock! And talking of lumps of rock, if I were you I'd send Hill and Stone to get the crystal back. After all, they were the ones who lost it.

**CAPTAIN**

Now Jones, no need to be so vindictive, remember that false alarm Gold rush you started back on Altair 3

The geologist looks slightly abashed. The Sergeant has been listening in on the conversation and obviously thinks the geologists idea is a good one. We see him smiling to himself.

**SERGEANT**

Sir, isn't it time for parade inspection?

**CAPTAIN**

(Shouts loudly)

PARADE INSPECTION!!!

Troops from all over the camp run over to the drill ground and start to form an orderly inspection line.

*Cut to:*

**19. Barracks, Rock Raiders Base, Early Morning.**

Long pan down barracks... The camera pans across several sparkling clean bunks. Each bunk has freshly folded sheets on it, everything is very neat and tidy. Just what you would expect from highly trained Rock Raiders. The camera continues to pan across the Barracks. As the camera pans across the faint noise of snoring becomes apparent and gets louder as the camera comes to rest on a messy bunk which still contains two sleeping Rock Raiders (Hill and Stone). On the table beside the bed is an alarm clock, which is making a muffled ring ring sound as the bells are wrapped up in tape! The camera focuses onto the clock, its 6.32am.

*Cut to:*

**20. Parade, Rock Raiders Base, Early Morning.**

The camera pans along the inspection parade as the Captain is taking a register.

**CAPTAIN**

Parry!

**PARRY**

Sir, Hear Sir!

**CAPTAIN**

Cook!

This Rock Raider has his entire head wrapped up in a bandage, with just two slits for his eyes.

**COOK** (muffled sound)  
Mmrrr, Mmeeeeaaarrr Mmrrr!

.  
.  
.  
.

**CAPTAIN**  
Hill!

Silence...

**CAPTAIN**  
Stone!

Silence...

The Captain screams out their names again.

**CAPTAIN**  
Hill! .. Stone!

Silence...  
The Captain screams out their names even louder.

**CAPTAIN**  
HILL! .. STONE!

*Cut to:*

**21. Barracks, Rock Raiders Base, Early Morning.**

Close up of the two Rock Raiders sleeping. We can hear the Captain shouting it echoes around the barracks, startling the two sleeping Rock Raiders. The camera moves into an extreme close-up as they bolt upright, Stone on the bottom bunk hits his head on the top bunk.

**STONE**  
Owww!

They stumble over each other as they grab their berets and run for the door, struggling to fit through it together.

*Cut to:*

**22. Parade, Rock Raiders Base, Early Morning.**

The two Rock Raiders come running from the barracks and join the parade. Joining on to the front of the line.

**HILL**  
Were in for it now!

**CAPTAIN**  
HILL! .. STONE!

**HILL**  
Sir, Here Sir!

**STONE**  
Yawn! Sir, Here Sir!

**CAPTAIN**

(Crisply)

Right men, as most of you already know the base was raided last night, somehow they slipped passed the guards and were able to steal a substantial amount of power crystals. But that's not the worst of it. They didn't just steal power crystals, they took the power crystal. The super crystal! We have a plan to retrieve the it but we are going to need two volunteers!

**STONE**

(whispering)

Well we should volunteer really!

**HILL**

(whispering frantically)

SHHHH! Are you insane. Do you know the kind of things that live out there? People with six heads and....and....

**STONE**

(whispering)

But it was our fault!

**SERGEANT**

I want two volunteers to step forward now!

The Sergeant winks at one of the troops standing directly behind Hill, he pulls out a spider from behind him and puts it on Hills back. It crawls onto his shoulder. Hill who is terrified of spiders jumps forward and knocks the spider to the ground...

**HILL**

ERRAAAGGGHHH!!!

**SERGEANT**

Ah Ha we have a volunteer, thank you Hill! Now just one more!

Stone looks at Hill and then decides to join his buddy..

**STONE**

All right I will!

**CAPTAIN**

Congratulations Gentlemen! And your prize is....you have been given a once in a life time opportunity to trek off in to unknown Rock Monster territory, brave what ever perils fate may throw at you, put your very lives at risk and recover our super Rock Crystal.

The two Rock Raiders gulp as they realise the enormity of the task ahead.

**CAPTAIN**

All ranks dismissed... Hill, Stone, meet the Sergeant in the briefing room.

The Camera switches focus on to the Sergeant who is recovering his pet spider, he strokes it and then pats a rock raider on the back. They chuckle and walk off.

*Dissolve to:*

**23. Brief room, Rock Raiders Base, Early Morning.**

The two Rock Raiders are arguing in a long empty lecture room. The camera pans over empty chairs and closes in on the duo.

**HILL**

What about well, just running away?



**STONE**

They always catch us, remember? Well what happens now I wonder? I suppose they give us a nice big present for losing their crystal. 'Hill and Stone' please accept these wonderful – smacks around the head, in recognition of your classic bungling and incompetence over the years. And let's face it. It's all completely unfair. It was all your fault.

**HILL**

What! My fault? You had no problem guzzling down the hot coffee. It was every bit as much your fault as it was mine.

**STONE**

Only when viewed through the eyes of the deeply insane!

**HILL**

Oh! Right. You've done it now. Come on then, put 'em up. ( He puts up his fists boxing style, and slowly starts circling Stone, who also puts up his fists. They continue to circle like true professional boxers)

**STONE**

You don't stand a chance. My farther was a regimental boxing champion. (He smiles in satisfaction)

**HILL**

Oh yeah? Well mine was a regimental Kick boxing champion! (He suddenly kicks Stone in the shins. Stone leaps about clutching his leg in agony. Suddenly the Sergeant appears around a corner.)

**SERGEANT**

Are you two idiots playing hopscotch again?

**HILL**

Oh no Sergeant. Er... It's a new fitness regime I'm trying to introduce, 'Hop yourself Thin'. (laughs encouragingly) ...And look at him sergeant, it's doing him the world of good, he's literally bouncing with health and.....

**SERGEANT**

SHUT UP! Get yourselves in to that store room NOW!! Hup, Hup, Hup!!!

Hill and Stone are marched at double quick time in to the stores room by the sergeant.

**SERGEANT**

Halt!

Hill and Stone halt in front of the stores desk. The Stores man leaps up from his chair, hastily pushing his Lego comic under the table.

**SERGEANT**

Stores man, you are dismissed.

**STORE MAN**

Yes Sergeant!

The store man makes a hasty exit. The sergeant goes behind the desk and leans on it, looking at Hill and Stone. He turns to one of the shelves behind him and takes down a glass jar. It has the sergeants pet spider in it. He places it on the desk.

**SERGEANT**

You've already met Wolfie haven't you?

**HILL**

(Sardonically) Oh yes, we've already met cuddles

**SERGEANT**

(Patiently) Did I give you leave to speak? You're both a waste of space and this is where I get my chance to get rid of you once and for all. You see, I've arranged for you to have two bags of standard provisions – Which are half empty; won't that be fun? And equipment? Well we have a walkie-talkie, which doesn't work properly. That's even better isn't it? And as far as maps are concerned, for you, we have this special map. A map that should have been recalled by the publishers and re-pulped, because it's useless. Happy Navigating!

The sergeant hands them the map, which they stare at open mouthed in dismay.

*Dissolve to:*

**24. Main Gates, Rock Raiders Base, 0905.**

There are a crowd of Rock Raiders in lines along each side of the gate, the Captain is pacing up and down looking at his watch.

**CAPTAIN** (to himself)

Where are those two?

Hill and Stone appear, each with a haversack of provisions on his back. They have the map and are each trying to take possession of it.

**SERGEANT**

(As he walks them in.)

Here they are captain.

The captain turns and looks at them. They have stopped and are pulling the map between them.

**CAPTAIN**

What are you two standing there for?

**HILL**

Er...Everyone's got to be somewhere captain.

**CAPTAIN**

Will you get over here quick.

They run to the gate and stand to attention in front of the Captain. Stone gives him a superb snappy salute, he almost bounces off the floor. Behind him, Hill does an insolent wave of the hand.

**CAPTAIN**

Right men. Your mission is to penetrate the rock monster city and retrieve the stolen crystals. Are we all clear on that?

**HILL AND STONE**

Yes Sir!

**CAPTAIN**

Any Questions?

**HILL**

Well, If we're successful is there any chance of a promotion?

**CAPTAIN**

(mildly humorous) If you are, I might consider raising you to the rank of village idiot. Well have a merry old time, send me a postcard! (they open the gate.) Oh by the way, I've been wrestling with my conscience and so I think you should have this; a maps no good without it.  
(He hands them a compass.)

Cut to Sergeant smiling to himself until he realizes its his compass the captain has given to them.

**SERGEANT**

(spluttering)

But sir, that was my compass. I was awarded it for uncovering that fake gold rush on Altair 3.

**CAPTAIN**

I Know! ( he hands the sergeant an obviously broken compass.)

*Cut to:*

**25. EXT. Rock Raiders Base, 0905.**

Exterior shot looking trough gate as they step out. The large doors slam behind them. The two Rock Raiders start to walk off from the base, as they walk, A dust storm starts picking up.

**HILL**

(Mock Childishly) I wanna read the map, let me read the map, go on, let me, let me, let me.

**STONE**

Don't you ever let up? Here take the silly map.

**HILL**

This navigation stuff is no problem, I'll have us there in no time, I have a natural talent for directions. I took a correspondence course.

**STONE**

Even with a map that should have been re – pulped? (He watches as Hill struggles with the map) You've got the map upside-down, Christopher Columbus!

**HILL**

I knew that, just testing you!

The two Rock Raiders fade away as they disappear into the dust storm... In the foreground we can see Flint the firefly trying to put up a wind block. He struggles with it as the wind gets stronger, suddenly a strong gust blows the wind block away with Flint still clinging to it...

**HILL (O/S)**

Hey! I can't see anything!

**STONE (O/S)**

Try opening your eyes!

**HILL (O/S)**

OH! YEAY! Hu, hu...

**STONE**

Looks like a dust storm blowing up, could be trouble

**HILL**

Don't worry I like the taste of dust, mmmm my favourite.

(Fading off)

**STONE**

Are you going to keep this up the whole way?

**HILL**

Probably.